



**NOTICE OF A SPECIAL CALLED MEETING OF THE
CITY COUNCIL
OF THE VILLAGE OF VOLENTE, TEXAS
JUNE 30, 2016 at 8:00 A.M.
At 16100 Wharf Cove, Volente, TX 78641**

Notice is hereby given that the City Council of the Village of Volente will hold a Special Called Meeting at 8:00 a.m., Thursday, the 30TH day of June, 2016 in the Council Chambers at 16100 Wharf Cove, Volente, Texas at which time the following items will be discussed, to wit:

1. Open Special Called Meeting.
2. Call Roll.
3. Review, discussion and possible action on an ordinance of the Village of Volente regulating the siting and construction of wireless communications facilities. (Council Member Belote)
4. Review, discussion and possible action on proposals for professional engineering services to update and recreate a new zoning map for the Village of Volente. (Mayor Beck)
5. Update, Discussion, Edits, and Possible Direction or Action on the proposed Zoning ordinance and its timeline for passage.
6. Discussion and establishment of a process and timeline for review of the land use ordinances of the Village.
7. Adjourn.

IT IS HEREBY CERTIFIED that the above Agenda was posted on this 23rd day of June, 2016.

Julia Vicars, City Secretary

The Village of Volente is committed to the compliance with the American with Disabilities Act. Reasonable modifications and equal access to communications are provided upon request. The Village Council reserves the right to enter executive session at any time during the course of this meeting to discuss any of the matters above, as authorized by Texas Government Code Sections 551.071 (Consultation with Attorney), 551.072 (Deliberations about Real Property), 551.073 (Deliberations about Gifts and Donations), 551.074 (Personnel Matters), 551.076 (Deliberations about Security Devices) and 551.086 (Economic Development). A quorum of the Planning and Zoning Commission or Board of Adjustments may be in attendance however, no official action by the Planning and Zoning Commission or Board of Adjustments shall be taken.